0-1

The path to product-market fit, a workshop



BY THE WAY

I have open-sourced this because most 0-1 advice is counterproductive, and it sends you straight to the pain cave. The world needs better 0-1 thinking.

If you find it useful:

- Share with other founders
- Sign up for my (free) 0-1 focused newsletter: <u>howtogrow.substack.com</u>
- Apply to my quarterly B2B 0-1 accelerator: <u>robsnyder.org</u>





You don't realize just how much you can suffer in the 0-1 stage.

I spent 2 years in pre-PMF hell.

After going \$0-\$4M ARR in 2 years & taking 10+ companies from \$0-\$1M ARR, I realize that most of this suffering was unnecessary.

It was caused by me having the wrong approach to the 0-1 stage. Yes, despite working at McKinsey, going to HBS, reading all the books, etc.

Today's goal is to give you everything you need to attack 0-1 differently and avoid 12-24+ months in the pain cave.



What today won't help with

- 1. Raising money from investors (but it will help you build something worth investing in)
- 2. How to hire & scale super big, super fast (that happens *after* this stage)
- **3.** How to come up with startup ideas when you don't have any (idk, go find a customer)



Today's topics:

- 1. The pain cave & the path out of it
- 2. Building your case study sales pitch
- 3. Debugging your sales pitch & figuring out your business
- 4. Scheduling a bunch sales calls so you can learn fast
- 5. Delivering & finding PMF

I believe this is EVERYTHING you need to know. Unfortunately, I wasn't taught any of this at HBS.



From someone just out of the pain cave:



 Jean Marc Goguikian (He/Him) • 1st
 10h •••

 CEO @ Konko Al | Improving Inbound Conversion Rates with Al Agents | e...

Forget about your own perspective, no customer cares about what you think they want or should want

Customers are trapped in what they know they want and expecting them to care about what you think they want or should want is like a ship captain expecting the wind to always blow in their desired direction—it just won't happen. The wind doesn't care about what the ship captain wants.

Get help from people who've been in the pre-PMF pain cave and have clawed their way out. They've exchanged years of their life to learn valuable lessons. Learn from them before attempting to climb out of your own pre-PMF pain cave.



Topic 1: The Pain Cave How to waste your life (or not). A practical approach to PMF.



A friend's first 15 months in the pain cave:

- Ideation exercise -> value prop, product, weighting
- Assumptions mapping
- Validation planning
- Experimentation prioritization
- Run experiments, build MVP, nobody cares
- Pivot
- Do it right this time: 100+ customer interviews
- Force rank pain points, analyze find #1 pain point
- Build product for 9 months alongside design partners
- Try to sell, pitch the vision & logical case for buying
- Near-zero willingness to pay
- ????

Every smart founder's path to PMF:

Step 1: Come up with startup idea

- Step 2: Suffer in the pain cave

Step 3: If you're lucky, eventually something magically works. "Ok, I guess we're doing that now."



what it feels like in the pain cave:



Why isn't this working?

Am I **just not as smart** as I thought I was? Am I missing some secret tactic?

How are those idiots

successful and I'm not?

Do I need to hire somebody? Raise more money? Every time I'm confident, I'm wrong. **Am I uniquely bad at this?**



Do I just not have a **big** enough mission / vision? Do I have the wrong team?

Am I **not working as hard** as I should be?

WHY DID I DO THIS?!

I am following all the startup advice I was given... is there something wrong with ME or with the advice?

There are literally **a million things I could do**, and most sound important & right... **What actually matters?** Why aren't my marketing and sales working? Is it tactics or strategy?

Is it my product that's the problem? **Or am I** just bad at sales?

I don't know **how far away I am from figuring it out**.

I've stopped using social

media, just can't deal with seeing everyone else but me succeeding.

How am I supposed to run successful experiments when it seems like **even tenured academics can't run replicable social science experiments?**

There are so many things that

could be important... how do I

determine what really matters?

Can I just get acqui-hired so the pain

will stop? Can I just get a few customers so I feel like a little less of a failure?

Reframe

is the pain cave *avoidable*?



short answer: yes, I think

Why? Because every story out of the pain cave is the <u>same</u>

Mine, after 2 years in the pain cave:

- Stopped trying to come up with the perfect answer & do things the "right" way, "validate" hypotheses, etc.
- Just sold whatever someone would buy
- Figured out the business by trying to sell & deliver

What it looked like:

- I *was* the product (in Gsheets) until \$100k ARR
- No website or customer login until \$1M ARR
- Just a 4-slide sales pitch until ~\$3M ARR
- I onboarded first 300 customers 1:1



so why does the pain cave happen?

Despite (or, because of) all the startup books, frameworks, methodologies...

- 1. We build things people don't want (despite doing a bunch of customer research, interviews, discovery, etc.)
- 2. We get overwhelmed trying to "solve" a million startup variables (e.g., beachhead, niche, persona, value prop, MVP, product, vision, mission, what investors want, etc.)
- 3. We work very hard on things that don't matter (while often feeling like we're doing all the right things)



we need to understand:

so why does the pain cave happen?

Despite (or, because of) all the startup books, frameworks, methodologies...

- 1. We build things people don't want (despite doing a bunch of customer research, interviews, discovery, etc.)
- 2. We get overwhelmed trying to "solve" a million startup variables (e.g., beachhead, niche, persona, value prop, MVP, product, vision, mission, etc.)
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Reframe

 How to think about "what people want" (to pay for)

- 2. A framework for the mechanics of product-market fit (and how <u>all</u> the pieces work together)
- 3. A process for navigating 0-1 and finding product-market fit that doesn't waste our time







Everyone knows...







why do we fail to build things people want? (hint: we are not dumb; we know this is the job)





the awkward truth:

We don't have a good way to think about what people want



Has this ever been said?

1:2:3:What people wantThe mechanics of PMFA simple PMF process

"YES! Today's the day I get to buy NEW ENTERPRISE SOFTWARE!"

What about:

"WOW! This startup's value prop is SOOOOO exciting, I'm going to drop all of my goals and projects to buy their product!"

Or:

"WOW! This startup knows my pain points and problems so well, I'm going to drop all my goals and projects to buy their software!"



Hard truths:

1:2:3:What people wantThe mechanics of PMFA simple PMF process

Nobody wants your product. Nobody cares about how you think the world SHOULD work. Nobody cares about how much customer research you did.

And it gets worse...

You've found a 10/10 pain point? Still doesn't mean there's demand. You've found a big problem? Still doesn't mean there's demand. People are excited about your product? Still doesn't mean there's demand.

The only foolproof way I've found to think about demand:



What is demand?

At the atomic level:

- One person who needs to accomplish something.
- Why she needs to accomplish this, vs everything else she could do.
- What options she considers for accomplishing this thing.

Demand nuances:

- You have no control over demand. You don't create demand. It exists whether or not you exist.
- Demand is not just "pain points" and "problems." Life is a series of pain points and problems you do nothing about. Demand is about ACTION, which is sometimes caused by pain points.
- Demand is not "value props" or "benefits". Demand makes your value prop relevant (or not)
- Demand is an invisible force that feels like the customer pulling more than you pushing.
- You can't tell by looking at a product what the demand is (e.g., my AWS product)
- Not understanding demand = why we build products people don't want, why "50% of my marketing budget is wasted"... general waste in companies



Demand

What nobody focuses on, most don't realize it's a real thing

You have ZERO control over this

Exists whether or not you exist

What a person is trying to achieve

You don't create this, you FIND it & harness it

CAUSES supply to be relevant or not; is upstream of supply

Demand POV makes business simple & intuitive

PULLS your business into existence

Where you find product-market fit

1: 2: 3: What people want The mechanics of PMF A simple PMF process Supply Where everyone spends their time (founders, tech advice, etc.) Everything you control (product, value prop, sales process, etc) Only exists because of you How you help them achieve it Your response to demand Is only relevant if it responds to demand; downstream Supply POV makes business complex & impossible PUSH (uphill if no demand, downhill if demand) Where you find pain, suffering, infinite ambiguity

To find your demand...

Product marketin	-		Share (Q Search (+ ?
How we'll collaborate See Project roles section below for pr this product launch in Project brief (br Project team will meet weekly on Tuesc collaborators are invited to attend, but	elow). days at 10am to coordinate the produc		al First project Summary The project to the positioning	Update Sta ct team meeting eam had our first meeting to iron ou g statements
Project roles	Daniela Vargas	Kat Mooney	Daniel Just nor	a Vargas w (edited)
Blake Pham Content cross-functional part	Project Owner Avery Lomax Design cross-functional partn	Product lead		ect team meeting
Key resources			Daniela Varg	
Product marketing launch — Project Brief Last edited 6 minutes ago	Problem statement 80% of our customers report their product is lack of embedded video times per month, over 50% engage testing plan for video chat features advantage with a cohort of regular	chat. Of users who log in at with our chat feature. In Us , we tested a potential video	least 3 ability I Project on ochat	project team! gas 2 minutes ago eated gas 25 days ago

3:

I would look into your Asana (project management software)

- (Let's pretend that it's perfectly accurate & up to date)
- You have a million projects in backlog in varying states of coherence; a million things you ideally want to do
- BUT...

0

- At any one time, you can only prioritize 1 or 2 projects
- When you prioritize a project, you "get real" about it, add more detail and consider a few approaches for HOW to accomplish it

Given this, I need to know:

- Which project does my product fit into?
- WHEN do you prioritize this project vs. others? What CAUSES this?
- When you prioritize this project... how do you think about it? What options do you consider? How do you think about the SHAPE of the project, your goals and anti-goals?



my simple demand model

Some context / catalysts create a situation that cause you to...

....say, "screw it, today's the day I have to prioritize this one project vs. all the others I could prioritize"... ... and as you consider options for accomplishing your project, my product fits into one of the approaches you consider.

2:

The mechanics of PMF

1:

What people want



Get to \$1M ARR, ASAP
Other project
Other project
Other project

Get a sales coach		
Hire someone??? VP Sales maybe?	>	
Do it ourselves (podcasts, books, etc.)	>	
Work with a serial founder on this	>	



3:

A simple PMF process

my job

Given ALL of this, that I have <u>NO control over</u>...

My job:

- **Understand demand** by figuring out, "when you buy, what's your Asana project"?
- **Describe demand** in such a way that the right person says, "hell yes"
 - E.g., "wow, it's like you're listening in to our internal meetings!"
- "That's exactly what I'm trying to accomplish, and this is very helpful for me thinking about my options."

...so that they PULL for more information about my supply (<u>how</u> I help them accomplish this project, and <u>what</u> they'd buy)





1: 2: 3: The mechanics of PMF A simple PMF process v2, "demand-side" When customers buy. What they actually what are they <u>really</u> want trying to accomplish? "Get QA off my Al-powered plate & mind, I software and don't want to have service that **takes** to think about QA off your plate this." & mind 20x+ price, faster sales cycles, happier customers,

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differentiated offering.



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Questions?



- What if I'm a social impact entrepreneur?
- Does this work for B2C?
- What's the shape of demand for XYZ product?
- Shouldn't I be building my vision?
- But this VC says...







Two PMF lenses

1:	2:	3:	
What people want	The mechanics of PMF	A simple PMF process	
			1

1 - Top-down, abstract

- Niches
- Personas
- Market segments
- Hypotheses, experiments
- Metrics
- Processes
- Slogans, hot takes
- Trends





Two PMF lenses

2 - Bottoms-up, concrete

Let's use the fewest fancy MBA abstract concepts possible...

...and start from ONE REAL CUSTOMER, & build a model from there.



What I've found

1 - Top-down, abstract

- Niches
- Personas
- Market segments
- Hypotheses, experiments
- Metrics
- Processes
- Slogans, hot takes
- Trends

SOUNDS right & cool! Works in classroom, pain cave in practice.



2 - Bottoms-up, concrete

Let's use the fewest fancy MBA abstract concepts possible...

...and start from ONE REAL CUSTOMER, & build a model from there.





The bottoms-up model





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Implications



1. ONE case study can take you to \$1M... \$10M... even \$100M+!

1:

What people want

2:

The mechanics of PMF

- Your business is really a system to replicate case studies (prospective customer -> actual customer -> successful customer)
- 3. <u>Demand</u> determines how fast you can replicate case studies & grow. (Demand means customers PULL for the case study / you push downhill.)
- 4. Your job is to figure out your ONE replicable case study that has intense demand! (But <u>how</u>?)



3:

A simple PMF process

The 5 levels of PMF

PMF Level 1: Don't have a customer case study that's worth replicating

PMF Level 2: Have a customer case study, but can't consistently replicate it

PMF Level 3: Can replicate a customer case study, but it's not a "hell yes" every time.

PMF Level 4: Can replicate a "hell yes" customer case study, just need a growth lever

PMF Level 5: "Hell yes" customer case study + growth lever, holding on for dear life.

Where are you?

• Pre-revenue: **1**

1:

What people want

- We have a few happy customers = **1-2**
- We consistently add X customers per month the same way with the same pitch & a high conversion rate = 2-3

2:

The mechanics of PMF

- Customers consistently renew / upgrade / refer = 4
- You'll know when you're at **5**

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3:

A simple PMF process

Questions?

- How do I choose the right case study when I have a ton of bunch of possible case studies?
- Does this work for B2C?
- How does the case study determine my total addressable market size?
- Will I have multiple case studies in the future?
- Can I have a generic case study that kinda resonates with a lot of people?






The big question...

1:	2:	3:
What people want	The mechanics of PMF	A simple PMF process

If your job is to figure out ONE replicable case study...

How do you do this?

- Research + interviews?
- Hypotheses + experiments?
- Brainstorming + whiteboards?
- Detailed 27-step methodologies?
- Ayahuasca retreats?



My take: *Selling* is the only way to figure this out *for real*



Other smart founders agree



Parker Ence Cofounder, Jump

- **15 months** in the pain cave
- Then \$0-\$100k ARR in 10 weeks

If I was starting all over again, after getting to that initial spark of an idea and talking to maybe 20-30 potential customers to get the lay of the land, I'd put together a few slides and start selling something deliverable.

1:

What people want

Here's why I think "sell to learn" makes so much sense. If you are not asking for real money, then what you are doing is a "social" transaction. Our brain behaves in a very different way when we are in a social transaction. We are more generous, positive, encouraging, less discerning even. But when money is on the line, that's an "economic" transaction - the other side of our brain lights up and we start actually evaluating if there's enough value add and urgency to buy something now. The thinking is completely different.

For clarity, I'm not talking about "running experiments" where you simulate asking for money, like some landing page where you ask for a credit card as a test and then don't actually charge the buyer or send them a product. That doesn't go far enough. We needed to actually deliver something to a real buyer to see if they were still happy. That's what closes out the feedback loop.



3:

A simple PMF process

2:

The mechanics of PMF

Why start with 1:1 sales?



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How to "sell to learn"





You don't have to become a pushy used-car salesperson.

Let your (theoretical) case study do the selling!

It's strangely simple:

- The best way to figure out your case study is by selling
- The best way to sell is to show your case study and ask, "do you want this to be you?"

...& based on what happens in sales calls, you tweak the case study until it's a "hell yes" pre & post-sale!



Pulling it all together







Your Job: Do these things to figure out your case study!



The Path to PMF

1:	2:	3:
What people want	The mechanics of PMF	A simple PMF process







The path to PMF is deeply simple (but not easy):

- 1. Draft a theoretical case study
- 2. Use the case study to try to sell
- 3. Based on what you learn, debug the case study until you get to "hell yes" pre- & post-sale

The rest of today's workshop is about **HOW TO DO THIS!**



Rest of the day:

1:	2:	3:
What people want	The mechanics of PMF	A simple PMF process

- 1. Building your theoretical case study
- 2. Turning it into a sales pitch
- 3. Debugging sales pitches
- 4. Generating pipeline



Questions?

- What if I don't want to sell? Is there another way?
- How do I sell before I have a product? Isn't that bad?
- How do I sell when I'm not sure what I'm selling?
- What if I think sales is slimy and gross?
- Shouldn't the product sell itself?
- What if I want to do self-serve?
- What if I am B2C, low price?



Topic 2: The Case Study A very, very, very simple framework.



The case study is super important



It determines:

- Who you compete with
- What pricing makes sense
- Who your target customer is
- What your product needs to be
- What customers expect when they buy
- How big your addressable market is (for now)
- How fast you can grow (how much demand is there)

...and basically everything else!



How do we write one of these?



Requirements:

- 1. Must make sense to our prospective customers
- 2. Must get them to want to buy / say "hell yes"!
- 3. Must be easy for you to change / debug



A case study is a story in 6 parts





An example

Muuk Test.

Project CTO wanted to get QA off their plate & off their mind, so they can ship faster with confidence	Context Are struggling with quality, have tried simple tools & realize how much work it will take to do this	Options Consider hiring a dedicated QA team, outsourcing, or leveraging AI	Results Using AI, they got QA under control in a few weeks, for ½ the cost of an in-house hire	"How" They did this using QA AI agents, managed by a human QA architect (aka: us)	"What" We build & run this for \$x / month, with a 1-month money- back guarantee
Project: Think of what's on their Asana board	Context: Why is this prioritized, vs. everything else they COULD do?	Options: When this is prioritized, what options do they consider to get the project done?	Results: When they choose the option that includes you, what does "success" look like?	How: What was their path to completing the project, and how did you fit in?	What: What exactly did they buy, and how did they justify the cost?

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Exercise: You have 30 mins

Go to robsnyder.org/harvard -> assignment 1!

Demand (Customer POV)						Supply (Customer POV)				
Project	Who	When/Why	Options	Success	Path to success	How MuukTest helped	Packaging ("Project Plan")	Product positioning	Pricing vs. Value	
Help me automate QA fast, without needing to learn to code	QAs at startups	Starting an automation project, or struggling to succeed using other tools		I (one QA) was able to automate & maintain our entire automated test suite, in just a few months	while I manually tested (while doing my main job)	Their tool allowed me to quickly create tests And maintain tests Without having to learn to code, or shirk my main duties	Get trained in how to use a testing copilot Get support whenever you need it Get reports on your progress you can use to share with execs	no-code/low-code QA	\$200 / user / month (like making me 10x more productive)	

Fill out your case study in this spreadsheet:

- 1. Duplicate the [TEMPLATE] tab rename the tab with your startup's name
- 2. Write your case study on one line
 - a. Write it with ONE REAL PERSON in mind!
 - b. If you have a buyer vs. a user, choose the buyer
- 3. If you have multiple different ideas, or multiple different potential people to write case studies about, use multiple rows (don't try to squish them all into one case study)

We will come back & give feedback... then turn this into a sales pitch!



Topic 3: The Sales Pitch A very, very, very simple approach.



Remember this?



Project CTO wanted to get QA off their plate & off their mind, so they can ship faster with confidence	Context Are struggling with quality, have tried simple tools & realize how much work it will take to do this	Options Consider hiring a dedicated QA team, outsourcing, or leveraging AI	Results Using AI, they got QA under control in a few weeks, for ½ the cost of an in-house hire	"How" They did this using QA AI agents, managed by a human QA architect (aka: us)	"What" We build & run this for \$x / month, with a 1-month money- back guarantee
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It really is all you need for early-stage "finding PMF" sales



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The early-stage minimum viable sales process For B2B; B2C you can often just sell in convo 1

Meeting 1: Case Study Pitch

purpose:

identify what they need to accomplish & how they think about their options & timeline

Use the "case study" demo (next section)... even if you don't have case studies yet

Meeting 2: Deep-Dive

purpose:

help them understand what implementation would look like, & make the case

Usually:

- Recap + why this, why now?
- How it actually works / key workflows
- Implementation plan
- Process to get this done internally (e.g., schedule other demos)

Meeting 3: Decision

purpose: get it done!

Usually:

- Recap
- Remaining questions / objections?
- Review contract / order form
- Schedule onboarding, use as forcing function



The case study sales pitch

The demo ISN'T "you showing your product to a prospect & trying to persuade them to buy it."

The demo: You sitting on the same side of the table as your prospect, exploring *a similar company's case study* and letting that story persuade your prospect to buy.

When you understand this, you'll sell without feeling salesy, and you'll figure out how to debug the case study on your path to PMF.



How it feels to your prospective customer

DEMAND

"What caused you to take the meeting? What's going on in your world?"

"Not sure if I can help you... Usually I hear from people in your situation they have this one MASSIVE challenge / goal... sound familiar? How are you thinking about it?"

"This is how John (in your exact situation) thought about his options... sound familiar? How are you thinking about YOUR options?"



"John chose X option, and here's what he accomplished... sound valuable?"

"Here's how we helped John... worth seeing if we can help you too?"

DEMAND

DEMAND

SUPPLY



Structure

- 1. Intro
- 2. Case study slide deck
 - a. Project
 - b. Context
 - c. Options
 - d. Results
 - e. How
 - f. What
- 3. Next steps



Goal: "SOC 2 ready" fast, without wasting eng effort

When CTOs talk with us, we typically hear...

"We need to get to our SOC 2 audit, we already bought Vanta & have our compliance checklist."

"Didn't realize how **much eng work it was going to take just to get Vanta's lights to turn green** so we can get this SOC 2 report. It's not even pass/fail!"

"Need this done yesterday, going through vendor reviews."

Options CTOs typically consider at this stage

1

Pause on SOC 2

2

Refactor everything

Add AWS Security Layers

3

Good if SOC 2 is not absolutely critical

Good if you have time & \$\$\$ (2-3 months + consultants + all-hands on deck) Good if you just need it done, have at least partial AWS stack

From zero to secure & "SOC 2 ready" in a weekend

Using AWS security layers



"Saved me so much time worrying about turning Vanta's lights green & keeping them green as we keep building." - Matt, CTO

How to get "SOC 2 ready" in a weekend

Using AWS Security Layers, by Waffle

Step 1: Link your AWS + Repos

30 mins w/ 1:1 support

- Github / Gitlab + AWS account
- Use our setup wizard + get 1:1 support

Step 2: 1-Click Security Layers

🔁 1 min

- Wrap your deployments & services with security layers & push into your AWS account
- Turns ~all of Vanta's lights green (product, not policy stuff)
- All done in 1 click

Step 3: Stay Secure

🔁 Ongoing, forever

- As you add services, build more product, change things, add & update security layers so Vanta's lights stay green
- All done in 1 click

"SOC 2 Ready" in a weekend

What you get:

- SOC 2 AWS wrappers implemented for you to turn Vanta's lights green, in one weekend
- Plus, all remaining SOC 2 green lights from our application (including permissioning, infra change mgmt.)
- All based on open-source, AWS resources that you can use to build new services, securely, fast in the future (or swap out for different services)

How CTOs think about price:

Do this in-house: 2-3+ months to build (\$50k+), or hire someone (\$150k+)

What Waffle costs:

- **\$1,000 done-for-you** one-time cost
- \$250 / month

(Or, DIY for free using <u>open-source library</u>)

Exercise: You have 30 mins

Go to robsnyder.org/harvard -> assignment 2!

Do your case study slide deck:

- 1. Pick your best case study
- 2. Duplicate the slide deck template
- 3. Create your sales pitch, KEEP IT SIMPLE

We will come back & give feedback... then listen to one of these sales demos in action!

Share with rssnyder13@gmail.com



Topic 4: Debugging Sales Calls How to look dumb today, so you can look smart tomorrow.



How you tend to "figure it out"



- 3 "hell yes" by sales meeting 27
- These 3 were fundamentally different than the other 24
- Could have just narrowed his targeting to these kinds of people... **but went a step further:**
- Redesigned Pliik's case study around these 3 people & their situation



Your case study evolves to "hell yes." This = <u>unfolding</u>

Why did we change the case study?	Demand (Customer POV)				Supply (Customer POV)					
Unfolding Trigger(s)	Project	Who	When/Why	Options	Success	Path to success	How this company helped me	Packaging ("Project Plan")	Product positioning	Pricing vs. Value
1 [founding direction] [Problem: No understanding of demand]	Take employee scheduling off my plate, let employees schedule themselves	Any hourly workplace	?	- Do what I'm currently doing - Do this	I don't have to bother with scheduling anymore	 Rip out my current software Implement this software 	- They have awesome software	- Buy this software, good luck using it	Fully automated employee scheduling software	?
 Hard to sell (can't tell if we're bad at sales, or if nobody wants the product) Beta users REALLY use one feature - the last-minute shift-filling tool [Problem: Unfolding without understanding demand] 	open shifts with my own	Any hourly workplace	Pain points around last-minute open shifts (10/10 pain point for everyone)	- Do what I'm currently doing - Do this	I press a button and fill every shift, no matter how last-minute my needs are (e.g., last min callouts)	- Don't rip out my current software - Implement this software	 Their tool calls and texts my employees in order, until someone fills the shift 	 A very anxious cofounder will try to make this work 	On-demand shift-filler for hourly workplaces	\$
3 - Nobody fills shifts when the managers try it the first time - Managers don't use it unless we force them to - maybe not big enough of a pain? - Who has bigger pain? Unlonized workplaces, where they have to follow certain shift allocation rules or they get sued [Problem: Unfolding without understanding demand]	Fill 100% of my last-minute open shifts with my own employees	Unionized workplaces with open shift rules in their collective bargaining agreements	Pain points around last-minute open shifts (10/10 pain point for everyone)	- Do what I'm currently doing - Do this	I press a button and fill every shift, no matter how last-minute my needs are (e.g., last min callouts) - in line with our collective bargaining agreement - I get a report so if the union gets mad, I can prove I followed the rules	- Don't rip out my ourrent software - Implement this software	 Their tool calls and texts my employees in order prescribed by the CBA, until someone fills the shift 	 They write an algorithm based on our union contract Maybe they integrate with our current scheduling system / HR system? They give us a tool to contact employees for last-minute shifts 	On-demand shift-filler for unionized workplaces	\$500 / workplace / month
4 - Unionized workplaces move so fucking slow - Where do they have the most call-outs? - How can we add "supply" to the marketplace and actually fucking fill a shift now and again? (Insight from one successful janitorial customer - used former employees / "on-demand bench") [Problem: Unfolding without understanding demand]	open shifts with my on-demand bench of current and former employees	a lot of absences	Pain points around last-minute open shifts (10/10 pain point for everyone)	- Do what I'm currently doing - Do this	I press a button and fill every shift, no matter how last-minute my needs are (e.g., last min callouts) I keep a bench of on-demand workers who previously worked here who are trained	 Don't rip out my current software Implement this software 	 Their tool calls and texts my employees in order, until someone fills the shift 	 They upload our current employees They contact our past employees to add them to the bench They give us a tool to contact them 	On-demand shift filler, with your past employees as a "bench"	\$5 / shift filled
5 - Pandemic, all ~5 janitorial firm customers churn - Still fucking hard to fill last-minute shifts, even contacting former employees - One fast-food customer calls and says, "hey this shift filling thing sucks, but can you help us hire employees? we're short staffed."	former employee network	Any hourly workplace, maybe fast food companies?	Really fucking hard to hire right now, everyone is short staffed		They send me candidates from my former employees I hire them and am a little less short-staffed	- Text and email former employees - When someone is interested, we follow our normal hiring process	my HR system - They texted & emailed these former employees	 Text and email all my former employees, every month, to drive additional applicant flow - I can customize the messaging every month 		\$100 / month / restaurant
6 - Fear that nobody is going to respond in month 2 - District manager at customer 1 saying, "wait, why don't you text our past applicants too? There's like 10x the number of them!"	Hire employees from your former employees and past applicants - the people you already know		Really fucking hard to hire right now, everyone is short staffed		They send me candidates from my former employees and past applicants I hire them and am a little less short-staffed	Text and email former employees and past applicants When someone is interested, we follow our normal hiring process	They downloaded people from my HR system and applicant tracking system They texted & emailed these former employees and past applicants When someone was interested, they sent us a notification to reach out to them	 Text and email all my former employees and past applicants, every month, to drive additional applicant flow - I can customize the messaging every month 	Solution to re-engage your former employees and past applicants	\$100 / month / restaurant



Unfolding vs. pivoting

Pivoting is a mechanical direction-change.

- Implication: Go back to zero, to first principles
- Bad idea, leads to "pivot hell" & extra time in the pain cave

Unfolding is an evolution that represents *compounding* knowledge.

• GIVEN our knowledge & product, what is the EVOLUTION that builds on ALL OUR ADVANTAGES & EVERYTHING WE'VE LEARNED and makes us stronger, simpler, more coherent, more in-line with demand?



Unfolding implications

- 1. The case study determines your current market size & shape
- 2. As you change your case study to find demand, your market size & shape change (as does your product)
- 3. You can only figure out what the "right" case study is by selling & debugging the case study to get to "pull"; this happens <u>forever</u>
- 4. **So, you really** <u>can't</u> predict much. Embrace this, and ONLY focus on getting the case study right. In time, it will change, and what might seem like a \$10M business now will unfold into a \$100M+ business.



Five case study unfolding patterns

1

<u>Reframe</u> to true demand

Example: From "Simplify AWS" to "Build SOC 2 Compliant Products"

Do this when: You find out why people REALLY buy - what demand REALLY is. Or, WHO has intense demand. <u>Intensify</u> demand

2

Example: From "Build SOC 2 Compliant Products" to "SOC 2 in 1 Weekend"

Do this when: You feel slight pull, and know there's something deeper. <u>Simplify</u> / clarify the story

3

Example: From "Perceived as an alternative to Vanta" to "partnering with Vanta"

Do this when: You feel pull earlier in the case study, but they ask questions indicating they don't understand later on. 4

Remove friction from supply

Example: From "replatform / migrate your stack" to "wrap your stack" (+ open-source, AWS-native, in your AWS)

Do this when: You get objections around "how it works" - or lack of action despite clear demand. 5 <u>Remove friction</u> for next step

Example: From "let's catch up next week" to "we can walk you through the open-source version"

Do this when: Good meetings + clear demand, but drop-off to next step.

Business impact (higher)

What founders lean towards (supply-side)


Another way to think about this



Earn "hell yes" on every slide / part of the case study!

Like a funnel - if people "drop off" on the demand side, you don't get the opportunity on the supply side!

(So - start from the left!)



The practical approach

Every call is an opportunity!

During the call:

- 1. Make the call a conversation, not a presentation
- 2. Thank them for their objections & questions
- 3. Ask clarifying questions to really understand what they're saying -> "help me understand..."

After calls:

- 1. Review every call for 15-30+ mins
- 2. Have a reflection every week to debug towards "hell yes" (from specific customer examples, not from theory)



Topic 5: Scheduling Sales Calls The metric that matters: Scheduling 5-10 per week



Remember: Founder magic!





Internet advice is, as usual, stupid

"You HAVE to build a repeatable, scalable cold outbound sales process from DAY 1!"

"Focus on their PAIN POINTS!"

"Here's how I use ChatGPT at scale!"

"Write super short, punchy messages. Basically Haikus."

"VOLUME!!!!!"

"Nobody opens emails today."

"No links!"

"Use these PsYcHoLoGy hAcKs!"



Most outreach is awful. The bar is low.

- I saw you went to Harvard too! Want a demo of our product?
- Just bumping this.
- Breakup message! I'll assume you DON'T want to get our life-changing product, then!

Why? You're focused on what YOU want. They don't care.



2 cheat codes:

- 1. what's the message <u>only you</u> can send to <u>only them</u>?
- 2. what's in it for them?



find your cheat code

...

SHORTS



Here's my calendar link: [link]

123

CECAME CTDEET





- 1. LinkedIn + email is usually more than enough to get to 5-10 per week
- 2. Can use automation tools (e.g., Sales Nav + Dripify; Apollo), but don't sound like you're using automation tools
- 3. Get to 5-10 per week, then debug your case study, sales + delivery process
- 4. Eventually your *scalable* pipeline source will emerge based on your case study



Exercise

Draft an outreach message to someone you want as a customer!

Send it to rob@reframeb2b.com

We will review :)



Delivery & Recap Have I earned my Felipe's yet, Phil?



Sales gives you the chance to figure out delivery & PMF



Retention: They are at equilibrium 2 and don't want to / can't go back!

Retention is the marker of PMF!

Reframe

Sales gives you the chance to figure out delivery & PMF

Deliver manually to figure out what *causes* **retention**!

Pitch:

"We can double your applicant flow by texting & emailing your past applicants & former employees!"

V1: \$0 - \$125k

Me using Google Sheets & Text-Em- All for 10 hours a day (eng watched over my shoulder)

V2: \$125k - \$500k

Eng fully automated the process from Google sheets

V3+: \$500k - \$5M+

Back-end built, no customer login (just email reports), then customer login from Bubble, then React

(Then 2nd product based on customer feedback, etc.)

Reframe

how v1 actually worked, when we started selling





what the customer experienced



1:1 Personalized Onboarding with a Founder



Simple, easy-tounderstand email reports ("The best part? You don't have to learn some new system!") My direct phone number to yell at me when things went wrong



Principles

Customers are buying a project, your product is nested within that.

- Does not matter to them what % is product vs. elbow-grease on the back-end (for now)
- <u>FORCE them to project success by ANY MEANS NECESSARY.</u> They don't have an option, they are going to get the results (!!)
 - Eventually, nail self-serve / systematized onboarding
 - BUT <u>AFTER</u> YOU'VE FIGURED OUT WHAT "HELL YES" POST-IMPLEMENTATION IS ("leading indicator of retention / upsell")
- You need far less "product" than you think



The goal

Know EXACTLY WHAT happens to get them to "hell yes" so you can systematize it for EVERY new customer

→ This is the "leading indicator of retention / upsell"



Retrame

"What advice would you give your 0-1 self?"



Chris LaFleur • 1st

4m •••

6h ***

Bringing the next generation of smart, zero-emission machinery to life.

Not worrying about how big the opportunity is. Founders are pushed to find the next huge thing and show how they're disrupting a massive market. I would get stuck in this painful loop of how to connect my small (but real) idea to some BS industry shift. Just find a problem, big or small, that is solid and that you have passion for.



AJ Richichi (He/Him) • 1st CEO/Sprockets, Author/Hourly

PMF isn't just about selling. A customers' appetite for risk on buying a new

product is proportional to their level of pain. So, if you find a problem grand enough - selling will be the easy part.

Don't sell sell. Instead, sell... then study study study. Ensure that the product solves the problem.

If it doesn't, change solution or change customer. If it does, scale.



Dan Willoughby • 2nd

Creator of tellspin.app | L2 Rotations in Slack | Principal Software Engineer at Storj Don't write code...

No seriously, do not build anything. Go pre-sell the software.

You can spend months building it and then try to find people to buy it.

OR

Find people to buy it then build it.

Either way, you have to find customers, so might as well solve that problem first



Alex McLeod, MBA • 1st

7h ***

11m ***

7h ***

Founder @ Parlay | Financial Inclusion | Capital Readiness for SMBs | TEDx Speaker & Coach

Change your success metrics from sales to learning until you can start to sense early indications of pmf. Saves you from being distracted by things that you're not ready for.



Masha Krol (She/Her) • 1st

CEO @ Glowstick \nearrow DM me to share rock climbing beta $\ref{eq:ceoded}$

- just cause there's a gap in the market, doesn't mean there's a market in the gap (saw this somewhere, resonated hard)

- don't build for the world as you think it should be, find out how it

actually is and build for that (demand-first, of course)

- if YOU don't have conviction, you're ngmi
- follow this Rob guy

Some last thoughts

- 1. Demand rules everything. Your job is to find it, you don't create it or control it.
- 2. Business is just a system to replicate case studies. It's not more complicated than that.
- 3. Sell to learn, using a case study. You'll look dumb today to look smart tomorrow.
- 4. The whole point is to serve customers to achieve what matters to them. It's not about you or how you think the world should work.

